

# NAG Library Function Document

## nag\_bessel\_i0 (s18aec)

### 1 Purpose

nag\_bessel\_i0 (s18aec) returns the value of the modified Bessel function  $I_0(x)$ .

### 2 Specification

```
#include <nag.h>
#include <nags.h>
double nag_bessel_i0 (double x, NagError *fail)
```

### 3 Description

nag\_bessel\_i0 (s18aec) evaluates an approximation to the modified Bessel function of the first kind  $I_0(x)$ .

**Note:**  $I_0(-x) = I_0(x)$ , so the approximation need only consider  $x \geq 0$ .

The function is based on three Chebyshev expansions:

For  $0 < x \leq 4$ ,

$$I_0(x) = e^x \sum_{r=0} a_r T_r(t), \quad \text{where } t = 2\left(\frac{x}{4}\right) - 1.$$

For  $4 < x \leq 12$ ,

$$I_0(x) = e^x \sum_{r=0} b_r T_r(t), \quad \text{where } t = \frac{x-8}{4}.$$

For  $x > 12$ ,

$$I_0(x) = \frac{e^x}{\sqrt{x}} \sum_{r=0} c_r T_r(t), \quad \text{where } t = 2\left(\frac{12}{x}\right) - 1.$$

For small  $x$ ,  $I_0(x) \simeq 1$ . This approximation is used when  $x$  is sufficiently small for the result to be correct to **machine precision**.

For large  $x$ , the function must fail because of the danger of overflow in calculating  $e^x$ .

### 4 References

Abramowitz M and Stegun I A (1972) *Handbook of Mathematical Functions* (3rd Edition) Dover Publications

### 5 Arguments

- 1: **x** – double *Input*  
On entry: the argument  $x$  of the function.
- 2: **fail** – NagError \* *Input/Output*  
The NAG error argument (see Section 2.7 in How to Use the NAG Library and its Documentation).

## 6 Error Indicators and Warnings

### NE\_ALLOC\_FAIL

Dynamic memory allocation failed.

See Section 2.3.1.2 in How to Use the NAG Library and its Documentation for further information.

### NE\_INTERNAL\_ERROR

An internal error has occurred in this function. Check the function call and any array sizes. If the call is correct then please contact NAG for assistance.

An unexpected error has been triggered by this function. Please contact NAG.

See Section 2.7.6 in How to Use the NAG Library and its Documentation for further information.

### NE\_NO\_LICENCE

Your licence key may have expired or may not have been installed correctly.

See Section 2.7.5 in How to Use the NAG Library and its Documentation for further information.

### NE\_REAL\_ARG\_GT

On entry,  $x = \langle value \rangle$ .

Constraint:  $|x| \leq \langle value \rangle$ .

$|x|$  is too large and the function returns the approximate value of  $I_0(x)$  at the nearest valid argument.

## 7 Accuracy

Let  $\delta$  and  $\epsilon$  be the relative errors in the argument and result respectively.

If  $\delta$  is somewhat larger than the *machine precision* (i.e., if  $\delta$  is due to data errors etc.), then  $\epsilon$  and  $\delta$  are approximately related by:

$$\epsilon \simeq \left| \frac{x I_1(x)}{I_0(x)} \right| \delta.$$

Figure 1 shows the behaviour of the error amplification factor

$$\left| \frac{x I_1(x)}{I_0(x)} \right|.$$

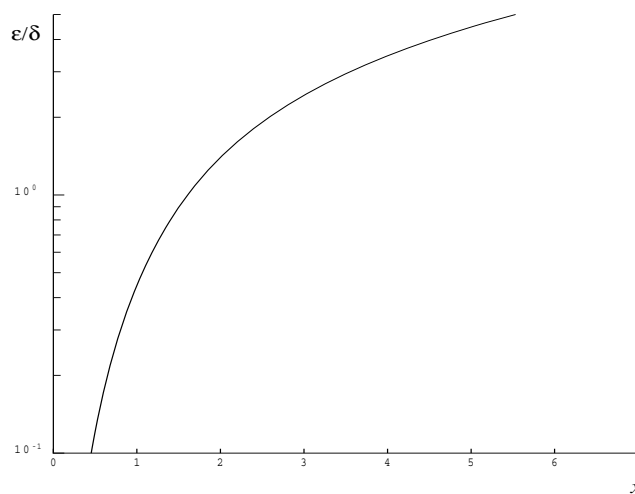


Figure 1

However if  $\delta$  is of the same order as *machine precision*, then rounding errors could make  $\epsilon$  slightly larger than the above relation predicts.

For small  $x$  the amplification factor is approximately  $\frac{x^2}{2}$ , which implies strong attenuation of the error, but in general  $\epsilon$  can never be less than the *machine precision*.

For large  $x$ ,  $\epsilon \simeq x\delta$  and we have strong amplification of errors. However the function must fail for quite moderate values of  $x$ , because  $I_0(x)$  would overflow; hence in practice the loss of accuracy for large  $x$  is not excessive. Note that for large  $x$  the errors will be dominated by those of the standard function `exp`.

## 8 Parallelism and Performance

`nag_bessel_i0` (s18aec) is not threaded in any implementation.

## 9 Further Comments

None.

## 10 Example

This example reads values of the argument  $x$  from a file, evaluates the function at each value of  $x$  and prints the results.

### 10.1 Program Text

```
/* nag_bessel_i0 (s18aec) Example Program.
 *
 * NAGPRODCODE Version.
 *
 * Copyright 2016 Numerical Algorithms Group.
 *
 * Mark 26, 2016.
 */

#include <nag.h>
#include <stdio.h>
#include <nag_stdlib.h>
#include <nags.h>

int main(void)
{
    Integer exit_status = 0;
    double x, y;
    NagError fail;

    INIT_FAIL(fail);

    /* Skip heading in data file */
#ifdef _WIN32
    scanf_s("%*[\n]");
#else
    scanf("%*[\n]");
#endif
    printf("nag_bessel_i0 (s18aec) Example Program Results\n");
    printf("      x              y\n");
#ifdef _WIN32
    while (scanf_s("%lf", &x) != EOF)
#else
    while (scanf("%lf", &x) != EOF)
#endif
    {
        /* nag_bessel_i0 (s18aec).
         * Modified Bessel function I_0(x)

```

```

    */
    y = nag_bessel_i0(x, &fail);
    if (fail.code != NE_NOERROR) {
        printf("Error from nag_bessel_i0 (s18aec).\n%s\n", fail.message);
        exit_status = 1;
        goto END;
    }
    printf("%12.3e%12.3e\n", x, y);
}

END:
    return exit_status;
}

```

## 10.2 Program Data

nag\_bessel\_i0 (s18aec) Example Program Data

0.0
0.5
1.0
3.0
6.0
8.0
10.0
15.0
20.0
-1.0

## 10.3 Program Results

nag\_bessel\_i0 (s18aec) Example Program Results

x	y
0.000e+00	1.000e+00
5.000e-01	1.063e+00
1.000e+00	1.266e+00
3.000e+00	4.881e+00
6.000e+00	6.723e+01
8.000e+00	4.276e+02
1.000e+01	2.816e+03
1.500e+01	3.396e+05
2.000e+01	4.356e+07
-1.000e+00	1.266e+00

