

# NAG Library Function Document

## nag\_dsymv (f16pcc)

### 1 Purpose

nag\_dsymv (f16pcc) performs matrix-vector multiplication for a real symmetric matrix.

### 2 Specification

```
#include <nag.h>
#include <nagf16.h>

void nag_dsymv (Nag_OrderType order, Nag_UploType uplo, Integer n,
               double alpha, const double a[], Integer pda, const double x[],
               Integer incx, double beta, double y[], Integer incy, NagError *fail)
```

### 3 Description

nag\_dsymv (f16pcc) performs the matrix-vector operation

$$y \leftarrow \alpha Ax + \beta y,$$

where  $A$  is an  $n$  by  $n$  real symmetric matrix,  $x$  and  $y$  are  $n$ -element real vectors, and  $\alpha$  and  $\beta$  are real scalars.

### 4 References

Basic Linear Algebra Subprograms Technical (BLAST) Forum (2001) *Basic Linear Algebra Subprograms Technical (BLAST) Forum Standard* University of Tennessee, Knoxville, Tennessee <http://www.netlib.org/blas/blast-forum/blas-report.pdf>

### 5 Arguments

- 1: **order** – Nag\_OrderType *Input*  
*On entry:* the **order** argument specifies the two-dimensional storage scheme being used, i.e., row-major ordering or column-major ordering. C language defined storage is specified by **order** = Nag\_RowMajor. See Section 2.3.1.3 in How to Use the NAG Library and its Documentation for a more detailed explanation of the use of this argument.  
*Constraint:* **order** = Nag\_RowMajor or Nag\_ColMajor.
- 2: **uplo** – Nag\_UploType *Input*  
*On entry:* specifies whether the upper or lower triangular part of  $A$  is stored.  
**uplo** = Nag\_Upper  
The upper triangular part of  $A$  is stored.  
**uplo** = Nag\_Lower  
The lower triangular part of  $A$  is stored.  
*Constraint:* **uplo** = Nag\_Upper or Nag\_Lower.
- 3: **n** – Integer *Input*  
*On entry:*  $n$ , the order of the matrix  $A$ .  
*Constraint:* **n**  $\geq 0$ .

- 4:    **alpha** – double *Input*  
*On entry:* the scalar  $\alpha$ .
- 5:    **a**[*dim*] – const double *Input*  
**Note:** the dimension, *dim*, of the array **a** must be at least  $\max(1, \mathbf{pda} \times \mathbf{n})$ .  
*On entry:* the  $n$  by  $n$  symmetric matrix  $A$ .  
If **order** = Nag\_ColMajor,  $A_{ij}$  is stored in **a**[( $j - 1$ )  $\times$  **pda** +  $i - 1$ ].  
If **order** = Nag\_RowMajor,  $A_{ij}$  is stored in **a**[( $i - 1$ )  $\times$  **pda** +  $j - 1$ ].  
If **uplo** = Nag\_Upper, the upper triangular part of  $A$  must be stored and the elements of the array below the diagonal are not referenced.  
If **uplo** = Nag\_Lower, the lower triangular part of  $A$  must be stored and the elements of the array above the diagonal are not referenced.
- 6:    **pda** – Integer *Input*  
*On entry:* the stride separating row or column elements (depending on the value of **order**) of the matrix  $A$  in the array **a**.  
**Constraint:**  $\mathbf{pda} \geq \max(1, \mathbf{n})$ .
- 7:    **x**[*dim*] – const double *Input*  
**Note:** the dimension, *dim*, of the array **x** must be at least  $\max(1, 1 + (\mathbf{n} - 1)|\mathbf{incx}|)$ .  
*On entry:* the  $n$ -element vector  $x$ .  
If **incx** > 0,  $x_i$  must be stored in **x**[( $i - 1$ )  $\times$  **incx**], for  $i = 1, 2, \dots, \mathbf{n}$ .  
If **incx** < 0,  $x_i$  must be stored in **x**[( $\mathbf{n} - i$ )  $\times$  **incx**], for  $i = 1, 2, \dots, \mathbf{n}$ .  
Intermediate elements of **x** are not referenced. If  $\mathbf{n} = 0$ , **x** is not referenced and may be **NULL**.
- 8:    **incx** – Integer *Input*  
*On entry:* the increment in the subscripts of **x** between successive elements of  $x$ .  
**Constraint:** **incx**  $\neq 0$ .
- 9:    **beta** – double *Input*  
*On entry:* the scalar  $\beta$ .
- 10:   **y**[*dim*] – double *Input/Output*  
**Note:** the dimension, *dim*, of the array **y** must be at least  $\max(1, 1 + (\mathbf{n} - 1)|\mathbf{incy}|)$ .  
*On entry:* the vector  $y$ . See **x** for details of storage.  
If **beta** = 0, **y** need not be set.  
*On exit:* the updated vector  $y$ .
- 11:   **incy** – Integer *Input*  
*On entry:* the increment in the subscripts of **y** between successive elements of  $y$ .  
**Constraint:** **incy**  $\neq 0$ .
- 12:   **fail** – NagError \* *Input/Output*  
The NAG error argument (see Section 2.7 in How to Use the NAG Library and its Documentation).

## 6 Error Indicators and Warnings

### NE\_ALLOC\_FAIL

Dynamic memory allocation failed.

See Section 2.3.1.2 in How to Use the NAG Library and its Documentation for further information.

### NE\_BAD\_PARAM

On entry, argument  $\langle value \rangle$  had an illegal value.

### NE\_INT

On entry,  $\mathbf{incx} = \langle value \rangle$ .

Constraint:  $\mathbf{incx} \neq 0$ .

On entry,  $\mathbf{incy} = \langle value \rangle$ .

Constraint:  $\mathbf{incy} \neq 0$ .

On entry,  $\mathbf{n} = \langle value \rangle$ .

Constraint:  $\mathbf{n} \geq 0$ .

### NE\_INT\_2

On entry,  $\mathbf{pda} = \langle value \rangle$ ,  $\mathbf{n} = \langle value \rangle$ .

Constraint:  $\mathbf{pda} \geq \max(1, \mathbf{n})$ .

### NE\_INTERNAL\_ERROR

An unexpected error has been triggered by this function. Please contact NAG.

See Section 2.7.6 in How to Use the NAG Library and its Documentation for further information.

### NE\_NO\_LICENCE

Your licence key may have expired or may not have been installed correctly.

See Section 2.7.5 in How to Use the NAG Library and its Documentation for further information.

## 7 Accuracy

The BLAS standard requires accurate implementations which avoid unnecessary over/underflow (see Section 2.7 of Basic Linear Algebra Subprograms Technical (BLAST) Forum (2001)).

## 8 Parallelism and Performance

nag\_dsylv (f16pcc) is not threaded in any implementation.

## 9 Further Comments

None.

## 10 Example

This example computes the matrix-vector product

$$y = \alpha Ax + \beta y$$

where

$$A = \begin{pmatrix} 1.0 & 2.0 & 3.0 \\ 2.0 & 4.0 & 5.0 \\ 3.0 & 5.0 & 6.0 \end{pmatrix},$$

$$x = \begin{pmatrix} -1.0 \\ 2.0 \\ -3.0 \end{pmatrix},$$

$$y = \begin{pmatrix} 1.0 \\ 2.0 \\ 3.0 \end{pmatrix},$$

$$\alpha = 1.5 \quad \text{and} \quad \beta = 1.0.$$

## 10.1 Program Text

```

/* nag_dsymv (f16pcc) Example Program.
 *
 * NAGPRODCODE Version.
 *
 * Copyright 2016 Numerical Algorithms Group.
 *
 * Mark 26, 2016.
 */

#include <stdio.h>
#include <nag.h>
#include <nag_stdlib.h>
#include <nagf16.h>

int main(void)
{
    /* Scalars */
    double alpha, beta;
    Integer exit_status, i, incx, incy, j, n, pda, xlen, ylen;

    /* Arrays */
    double *a = 0, *x = 0, *y = 0;
    char nag_enum_arg[40];

    /* Nag Types */
    NagError fail;
    Nag_OrderType order;
    Nag_UploType uplo;

#ifdef NAG_COLUMN_MAJOR
#define A(I, J) a[(J-1)*pda + I - 1]
    order = Nag_ColMajor;
#else
#define A(I, J) a[(I-1)*pda + J - 1]
    order = Nag_RowMajor;
#endif

    exit_status = 0;
    INIT_FAIL(fail);

    printf("nag_dsymv (f16pcc) Example Program Results\n\n");

    /* Skip heading in data file */
#ifdef _WIN32
    scanf_s("%*[\n] ");
#else
    scanf("%*[\n] ");
#endif

    /* Read the problem dimension */
#ifdef _WIN32
    scanf_s("%" NAG_IFMT "%*[\n] ", &n);
#else
    scanf("%" NAG_IFMT "%*[\n] ", &n);

```

```

#endif

/* Read uplo */
#ifdef _WIN32
    scanf_s("%39s%[\n] ", nag_enum_arg, (unsigned)_countof(nag_enum_arg));
#else
    scanf("%39s%[\n] ", nag_enum_arg);
#endif
/* nag_enum_name_to_value (x04nac).
 * Converts NAG enum member name to value
 */
uplo = (Nag_UploType) nag_enum_name_to_value(nag_enum_arg);
/* Read scalar parameters */
#ifdef _WIN32
    scanf_s("%lf%lf%[\n] ", &alpha, &beta);
#else
    scanf("%lf%lf%[\n] ", &alpha, &beta);
#endif
/* Read increment parameters */
#ifdef _WIN32
    scanf_s("%" NAG_IFMT "%" NAG_IFMT "%*[\n] ", &incx, &incy);
#else
    scanf("%" NAG_IFMT "%" NAG_IFMT "%*[\n] ", &incx, &incy);
#endif

pda = n;
xlen = MAX(1, 1 + (n - 1) * ABS(incx));
ylen = MAX(1, 1 + (n - 1) * ABS(incy));

if (n > 0) {
    /* Allocate memory */
    if (!(a = NAG_ALLOC(n * pda, double)) ||
        !(x = NAG_ALLOC(xlen, double)) || !(y = NAG_ALLOC(ylen, double)))
    {
        printf("Allocation failure\n");
        exit_status = -1;
        goto END;
    }
}
else {
    printf("Invalid n\n");
    exit_status = 1;
    return exit_status;
}

/* Input the matrix A and vectors x and y */

if (uplo == Nag_Upper) {
    for (i = 1; i <= n; ++i) {
        for (j = i; j <= n; ++j)
#ifdef _WIN32
            scanf_s("%lf", &A(i, j));
#else
            scanf("%lf", &A(i, j));
#endif
    }
}
else {
    for (i = 1; i <= n; ++i) {
        for (j = 1; j <= i; ++j)
#ifdef _WIN32
            scanf_s("%lf", &A(i, j));
#else
            scanf("%lf", &A(i, j));
#endif
    }
}
#ifdef _WIN32

```

```

        scanf_s("%*[^\\n] ");
#else
        scanf("%*[^\\n] ");
#endif
    }
    }
    for (i = 1; i <= xlen; ++i)
#ifdef _WIN32
        scanf_s("%lf%*[^\\n] ", &x[i - 1]);
#else
        scanf("%lf%*[^\\n] ", &x[i - 1]);
#endif
    for (i = 1; i <= ylen; ++i)
#ifdef _WIN32
        scanf_s("%lf%*[^\\n] ", &y[i - 1]);
#else
        scanf("%lf%*[^\\n] ", &y[i - 1]);
#endif
#endif

    /* nag_dsymv (f16pcc).
     * Symmetric matrix-vector multiply.
     */
    nag_dsymv(order, uplo, n, alpha, a, pda, x, incx, beta, y, incy, &fail);
    if (fail.code != NE_NOERROR) {
        printf("Error from nag_dsymv.\\n%s\\n", fail.message);
        exit_status = 1;
        goto END;
    }

    /* Print output vector y */
    printf("%s\\n", " y");
    for (i = 1; i <= ylen; ++i) {
        printf("%11f\\n", y[i - 1]);
    }

END:
    NAG_FREE(a);
    NAG_FREE(x);
    NAG_FREE(y);

    return exit_status;
}

```

## 10.2 Program Data

```

nag_dsymv (f16pcc) Example Program Data
3                               : n the dimension of matrix A
Nag_Upper                      : uplo
1.5 1.0                        : alpha, beta
1 1                            : incx, incy
1.0 2.0 3.0
    4.0 5.0
        6.0                    : the end of matrix A

-1.0
 2.0
-3.0                            : the end of vector x
 1.0
 2.0
 3.0                            : the end of vector y

```

### **10.3 Program Results**

nag\_dsymv (f16pcc) Example Program Results

```
Y
-8.000000
-11.500000
-13.500000
```

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