

# NAG Library Function Document

## nag\_1d\_quad\_brkpts\_1 (d01slc)

### 1 Purpose

nag\_1d\_quad\_brkpts\_1 (d01slc) is a general purpose integrator which calculates an approximation to the integral of a function  $f(x)$  over a finite interval  $[a, b]$ :

$$I = \int_a^b f(x) dx.$$

where the integrand may have local singular behaviour at a finite number of points within the integration interval.

### 2 Specification

```
#include <nag.h>
#include <nagd01.h>
void nag_1d_quad_brkpts_1 (
    double (*f)(double x, Nag_User *comm),
    double a, double b, Integer nbrkpts, const double brkpts[],
    double epsabs, double epsrel, Integer max_num_subint, double *result,
    double *abserr, Nag_QuadProgress *qp, Nag_User *comm, NagError *fail)
```

### 3 Description

nag\_1d\_quad\_brkpts\_1 (d01slc) is based upon the QUADPACK routine QAGP (Piessens *et al.* (1983)). It is very similar to nag\_1d\_quad\_gen\_1 (d01sjc), but allows you to supply ‘break-points’, points at which the function is known to be difficult. It is an adaptive function, using the Gauss 10-point and Kronrod 21-point rules. The algorithm described by de Doncker (1978), incorporates a global acceptance criterion (as defined by Malcolm and Simpson (1976)) together with the  $\epsilon$ -algorithm (Wynn (1956)) to perform extrapolation. The user-supplied ‘break-points’ always occur as the end-points of some sub-interval during the adaptive process. The local error estimation is described by Piessens *et al.* (1983).

### 4 References

de Doncker E (1978) An adaptive extrapolation algorithm for automatic integration *ACM SIGNUM Newsl.* **13(2)** 12–18

Malcolm M A and Simpson R B (1976) Local versus global strategies for adaptive quadrature *ACM Trans. Math. Software* **1** 129–146

Piessens R, de Doncker–Kapenga E, Überhuber C and Kahaner D (1983) *QUADPACK, A Subroutine Package for Automatic Integration* Springer–Verlag

Wynn P (1956) On a device for computing the  $e_m(S_n)$  transformation *Math. Tables Aids Comput.* **10** 91–96

### 5 Arguments

- 1: **f** – function, supplied by the user *External Function*  
**f** must return the value of the integrand  $f$  at a given point.

The specification of **f** is:

```
double f (double x, Nag_User *comm)
```

1: **x** – double

*Input*

*On entry:* the point at which the integrand  $f$  must be evaluated.

2: **comm** – Nag\_User \*

Pointer to a structure of type Nag\_User with the following member:

**p** – Pointer

*On entry/exit:* the pointer **comm**→**p** should be cast to the required type, e.g.,  

```
struct user *s = (struct user *)comm → p,
```

to obtain the original object's address with appropriate type. (See the argument **comm** below.)

2: **a** – double

*Input*

*On entry:* the lower limit of integration,  $a$ .

3: **b** – double

*Input*

*On entry:* the upper limit of integration,  $b$ . It is not necessary that  $a < b$ .

4: **nbrkpts** – Integer

*Input*

*On entry:* the number of user-supplied break-points within the integration interval.

*Constraint:* **nbrkpts**  $\geq 0$ .

5: **brkpts[nbrkpts]** – const double

*Input*

*On entry:* the user-specified break-points.

*Constraint:* the break-points must all lie within the interval of integration (but may be supplied in any order).

6: **epsabs** – double

*Input*

*On entry:* the absolute accuracy required. If **epsabs** is negative, the absolute value is used. See Section 7.

7: **epsrel** – double

*Input*

*On entry:* the relative accuracy required. If **epsrel** is negative, the absolute value is used. See Section 7.

8: **max\_num\_subint** – Integer

*Input*

*On entry:* the upper bound on the number of sub-intervals into which the interval of integration may be divided by the function. The more difficult the integrand, the larger **max\_num\_subint** should be.

*Constraint:* **max\_num\_subint**  $\geq 1$ .

9: **result** – double \*

*Output*

*On exit:* the approximation to the integral  $I$ .

10: **abserr** – double \*

*Output*

*On exit:* an estimate of the modulus of the absolute error, which should be an upper bound for  $|I - \mathbf{result}|$ .

11: **qp** – Nag\_QuadProgress \*

Pointer to structure of type Nag\_QuadProgress with the following members:

**num\_subint** – Integer

*Output*

*On exit:* the actual number of sub-intervals used.

**fun\_count** – Integer

*Output*

*On exit:* the number of function evaluations performed by nag\_1d\_quad\_brkpts\_1 (d01slc).

**sub\_int\_beg\_pts** – double \*

*Output*

**sub\_int\_end\_pts** – double \*

*Output*

**sub\_int\_result** – double \*

*Output*

**sub\_int\_error** – double \*

*Output*

*On exit:* these pointers are allocated memory internally with **max\_num\_subint** elements. If an error exit other than NE\_INT\_ARG\_LT, NE\_2\_INT\_ARG\_LE or NE\_ALLOC\_FAIL occurs, these arrays will contain information which may be useful. For details, see Section 9.

Before a subsequent call to nag\_1d\_quad\_brkpts\_1 (d01slc) is made, or when the information contained in these arrays is no longer useful, you should free the storage allocated by these pointers using the NAG macro NAG\_FREE.

12: **comm** – Nag\_User \*

Pointer to a structure of type Nag\_User with the following member:

**p** – Pointer

*On entry/exit:* the pointer **comm**→**p**, of type Pointer, allows you to communicate information to and from **f()**. An object of the required type should be declared, e.g., a structure, and its address assigned to the pointer **comm**→**p** by means of a cast to Pointer in the calling program, e.g., **comm.p** = (Pointer)&**s**. The type Pointer is void \*.

13: **fail** – NagError \*

*Input/Output*

The NAG error argument (see Section 2.7 in How to Use the NAG Library and its Documentation).

## 6 Error Indicators and Warnings

### NE\_2\_INT\_ARG\_LE

On entry, **max\_num\_subint** =  $\langle value \rangle$  while **nbrkpts** =  $\langle value \rangle$ . These arguments must satisfy **max\_num\_subint** > **nbrkpts**.

### NE\_ALLOC\_FAIL

Dynamic memory allocation failed.

### NE\_INT\_ARG\_LT

On entry, **max\_num\_subint** must not be less than 1: **max\_num\_subint** =  $\langle value \rangle$ .

On entry, **nbrkpts** =  $\langle value \rangle$ .

Constraint: **nbrkpts** ≥ 0.

### NE\_QUAD\_BAD\_SUBDIV

Extremely bad integrand behaviour occurs around the sub-interval ( $\langle value \rangle$ ,  $\langle value \rangle$ ). The same advice applies as in the case of NE\_QUAD\_MAX\_SUBDIV.

**NE\_QUAD\_BRKPTS\_INVALID**

On entry, break-points outside (**a**, **b**): **a** =  $\langle value \rangle$ , **b** =  $\langle value \rangle$ .

**NE\_QUAD\_MAX\_SUBDIV**

The maximum number of subdivisions has been reached: **max\_num\_subint** =  $\langle value \rangle$ .

The maximum number of subdivisions has been reached without the accuracy requirements being achieved. Look at the integrand in order to determine the integration difficulties. If the position of a local difficulty within the interval can be determined (e.g., a singularity of the integrand or its derivative, a peak, a discontinuity, etc.) you will probably gain from splitting up the interval at this point and calling the integrator on the sub-intervals. If necessary, another integrator, which is designed for handling the type of difficulty involved, must be used. Alternatively, consider relaxing the accuracy requirements specified by **epsabs** and **epsrel**, or increasing the value of **max\_num\_subint**.

**NE\_QUAD\_NO\_CONV**

The integral is probably divergent, or slowly convergent.

Please note that divergence can occur with any error exit other than NE\_INT\_ARG\_LT, NE\_2\_INT\_ARG\_LE and NE\_ALLOC\_FAIL.

**NE\_QUAD\_ROUNDOff\_EXTRAPL**

Round-off error is detected during extrapolation.

The requested tolerance cannot be achieved, because the extrapolation does not increase the accuracy satisfactorily; the returned result is the best that can be obtained.

The same advice applies as in the case of NE\_QUAD\_MAX\_SUBDIV.

**NE\_QUAD\_ROUNDOff\_TOL**

Round-off error prevents the requested tolerance from being achieved: **epsabs** =  $\langle value \rangle$ , **epsrel** =  $\langle value \rangle$ .

The error may be underestimated. Consider relaxing the accuracy requirements specified by **epsabs** and **epsrel**.

## 7 Accuracy

nag\_1d\_quad\_brkpts\_1 (d01slc) cannot guarantee, but in practice usually achieves, the following accuracy:

$$|I - \text{result}| \leq tol$$

where

$$tol = \max\{|\text{epsabs}|, |\text{epsrel}| \times |I|\}$$

and **epsabs** and **epsrel** are user-specified absolute and relative error tolerances. Moreover it returns the quantity **abserr** which, in normal circumstances, satisfies

$$|I - \text{result}| \leq \text{abserr} \leq tol.$$

## 8 Parallelism and Performance

nag\_1d\_quad\_brkpts\_1 (d01slc) is not threaded in any implementation.

## 9 Further Comments

The time taken by nag\_1d\_quad\_brkpts\_1 (d01slc) depends on the integrand and the accuracy required.

If the function fails with an error exit other than NE\_INT\_ARG\_LT, NE\_2\_INT\_ARG\_LE or NE\_ALLOC\_FAIL, then you may wish to examine the contents of the structure **qp**. These contain the

end-points of the sub-intervals used by `nag_ld_quad_brkpts_1` (d01slc) along with the integral contributions and error estimates over the sub-intervals.

Specifically,  $i = 1, 2, \dots, n$ , let  $r_i$  denote the approximation to the value of the integral over the sub-interval  $[a_i, b_i]$  in the partition of  $[a, b]$  and  $e_i$  be the corresponding absolute error estimate.

Then,  $\int_{a_i}^{b_i} f(x)dx \simeq r_i$  and **result** =  $\sum_{i=1}^n r_i$  unless the function terminates while testing for divergence of the integral (see Section 3.4.3 of Piessens *et al.* (1983)). In this case, **result** (and **abserr**) are taken to be the values returned from the extrapolation process. The value of  $n$  is returned in **qp→num\_subint**, and the values  $a_i$ ,  $b_i$ ,  $r_i$  and  $e_i$  are stored in the structure **qp** as

```

a_i = qp→sub_int_beg_pts[i - 1],
b_i = qp→sub_int_end_pts[i - 1],
r_i = qp→sub_int_result[i - 1] and
e_i = qp→sub_int_error[i - 1].

```

## 10 Example

This example computes

$$\int_0^1 \frac{1}{\sqrt{|x - \frac{1}{7}|}} dx.$$

### 10.1 Program Text

```

/* nag_ld_quad_brkpts_1 (d01slc) Example Program.
 *
 * NAGPRODCODE Version.
 *
 * Copyright 2016 Numerical Algorithms Group.
 *
 * Mark 26, 2016.
 *
 */

#include <nag.h>
#include <stdio.h>
#include <nag_stdlib.h>
#include <math.h>
#include <nagd01.h>

#ifdef __cplusplus
extern "C"
{
#endif
    static double NAG_CALL f(double x, Nag_User *comm);
#ifdef __cplusplus
}
#endif

int main(void)
{
    static Integer use_comm[1] = { 1 };
    Integer exit_status = 0;
    double a, b;
    double epsabs, abserr, epsrel, brkpts[1], result;
    Integer nbrkpts;
    Nag_QuadProgress qp;
    Integer max_num_subint;
    NagError fail;
    Nag_User comm;

    INIT_FAIL(fail);

```

```

printf("nag_ld_quad_brkpts_1 (d01slc) Example Program Results\n");

/* For communication with user-supplied functions: */
comm.p = (Pointer) &use_comm;

nbrkpts = 1;
epsabs = 0.0;
epsrel = 0.001;
a = 0.0;
b = 1.0;
max_num_subint = 200;
brkpts[0] = 1.0 / 7.0;
/* nag_ld_quad_brkpts_1 (d01slc).
 * One-dimensional adaptive quadrature, allowing for
 * singularities at specified points, thread-safe
 */
nag_ld_quad_brkpts_1(f, a, b, nbrkpts, brkpts, epsabs, epsrel,
                    max_num_subint, &result, &abserr, &qp, &comm, &fail);
printf("a      - lower limit of integration = %10.4f\n", a);
printf("b      - upper limit of integration = %10.4f\n", b);
printf("epsabs - absolute accuracy requested = %11.2e\n", epsabs);
printf("epsrel - relative accuracy requested = %11.2e\n\n", epsrel);
printf("brkpts[0] - given break-point = %10.4f\n", brkpts[0]);
if (fail.code != NE_NOERROR)
    printf("Error from nag_ld_quad_brkpts_1 (d01slc) %s\n", fail.message);
if (fail.code != NE_INT_ARG_LT && fail.code != NE_2_INT_ARG_LE &&
    fail.code != NE_ALLOC_FAIL && fail.code != NE_NO_LICENCE) {
    /* Free memory used by qp */
    NAG_FREE(qp.sub_int_beg_pts);
    NAG_FREE(qp.sub_int_end_pts);
    NAG_FREE(qp.sub_int_result);
    NAG_FREE(qp.sub_int_error);
}
if (fail.code != NE_INT_ARG_LT && fail.code != NE_2_INT_ARG_LE
    && fail.code != NE_QUAD_BRKPTS_INVALID && fail.code != NE_ALLOC_FAIL
    && fail.code != NE_NO_LICENCE) {
    printf("result - approximation to the integral = %9.5f\n", result);
    printf("abserr - estimate of the absolute error = %11.2e\n", abserr);
    printf("qp.fun_count - number of function evaluations = %4" NAG_IFMT
          "\n", qp.fun_count);
    printf("qp.num_subint - number of subintervals used = %4" NAG_IFMT "\n",
          qp.num_subint);
}
else {
    exit_status = 1;
    goto END;
}

END:
return exit_status;
}

static double NAG_CALL f(double x, Nag_User *comm)
{
    double a;
    Integer *use_comm = (Integer *) comm->p;

    if (use_comm[0]) {
        printf("(User-supplied callback f, first invocation.)\n");
        use_comm[0] = 0;
    }

    a = FABS(x - 1.0 / 7.0);
    return (a != 0.0) ? pow(a, -0.5) : 0.0;
}

```

## 10.2 Program Data

None.

### 10.3 Program Results

```
nag_ld_quad_brkpts_1 (d01slc) Example Program Results
(User-supplied callback f, first invocation.)
a      - lower limit of integration =    0.0000
b      - upper limit of integration =    1.0000
epsabs - absolute accuracy requested =    0.00e+00
epsrel - relative accuracy requested =    1.00e-03

brkpts[0] - given break-point =    0.1429
result - approximation to the integral =    2.60757
abserr - estimate of the absolute error =    5.51e-14
qp.fun_count - number of function evaluations = 462
qp.num_subint - number of subintervals used = 12
```

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